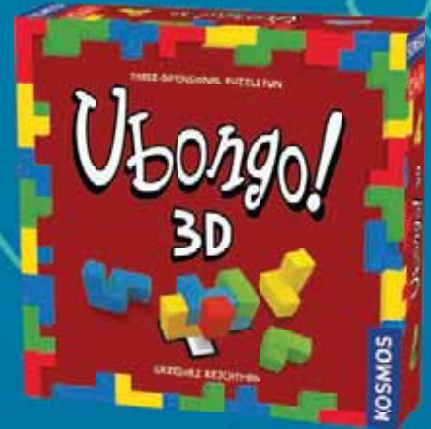


GAMES



BOARD GAMES 2021 PRODUCT CATALOGUE

KOSMOS

GAMES

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Helper App

Download the free bonus app*

- + Game Tutorials
- + Bonus Content

*for Android 4, iOS 8, and Fire OS 4

Kosmos Helper App

Would you prefer to have the rules of a game explained to you instead of reading the rulebook? If so, please download the free Kosmos Helper App. In the app, you can find animated explanations of the instructions and other helpful features for a selection of Kosmos games. At the time of printing, The Crew, Ubongo, Imhotep Games, Cities: Skylines, Adventure Games, and EXIT are all included in the Helper App, and more games will be added. You can find the app by searching "Kosmos Helper App" in the iOS App Store or in Google Play.

Thames & Kosmos brings you a curated selection of high-quality board games from the prestigious Kosmos line. Working with highly esteemed authors and designers, Kosmos develops games that are not only fun, enchanting, and addictive, but also beneficial and wholesome in so many ways. These games build social skills, stimulate logical and strategic thinking, promote visual-spatial and maths skills, cultivate physical coordination and manual dexterity, encourage family time, and inspire fair-mindedness, confidence, and honourable attitudes. German-engineered and beautifully made, these games become enduring family favorites and game night classics. For all these reasons, Kosmos games have earned worldwide acclaim.

**BEST
SELLER**
GAMES

**MORE THAN
10 MILLION
GAMES SOLD
WORLDWIDE**

Escape Room Games for the Home!

The EXIT: The Game series allows you to bring the excitement, intensity, and team spirit of an escape room to your living room. In each EXIT game, your team starts out locked in an imaginary room or trapped somewhere. You must solve a series of riddles and puzzles in order to unlock doors and objects, and reveal new riddles. Each correct solution brings you to another riddle and eventually to freedom.



EXIT: THE DESERTED Lighthouse (WITH PUZZLE)

692878 AGES 12+ RRP: £22.00 CASE PACK QTY: 6
GAME AUTHOR: INKA & MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 2-3 HRS LEVEL: 4 of 5



NEW!

You trudge along the dark, rocky coast seeking shelter from the raging storm. Drenched to the bone, you look up to see a brilliant beam of light pierce the curtains of rain. A lighthouse! But suddenly and inexplicably, the light goes out. You glance out into the water and spot a ship. It is heading straight for the cliffs! You realise that it is up to you to race to the top of the lighthouse and turn it on again before the ship crashes on the cliffs! But many puzzling obstacles stand in your way.

In this EXIT game, there are riddles within riddles, hidden within four 88-piece jigsaw puzzles. Like other EXIT titles, The Deserted Lighthouse has no game board, but it also has no riddle cards. Instead, there are four jigsaw puzzles that you will find and assemble, one at a time. Each completed puzzle reveals a location containing more riddles to decipher.



EXIT: THE SACRED TEMPLE (WITH PUZZLE)

692877 AGES 10+ RRP: £22.00 CASE PACK QTY: 6
GAME AUTHORS: INKA & MARKUS BRAND, JULIANA VOORGANG
PLAYERS: 1-4 PLAY TIME: 2-3 HRS LEVEL: 3 of 5



NEW!

Crooked treasure hunters have broken into the office of your university's archaeology department! Your professor has disappeared without a trace — and so has a book with old records about a hidden temple. You must act quickly and chase down the criminals. Your pursuit will take you deep into a mysterious jungle on a small island. You must find the professor in time and save the revered treasures of the temple before they fall into the hands of the devious robbers!

In this EXIT game, there are riddles within riddles, hidden within four 88-piece jigsaw puzzles. Like other EXIT titles, The Sacred Temple has no game board, but it also has no riddle cards. Instead, there are four jigsaw puzzles that you will find and assemble, one at a time. Each completed puzzle reveals a location containing more riddles to decipher.



EXIT: ADVENT CALENDAR

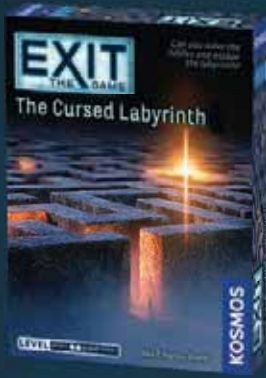
693206 AGES 10+ RRP: £30.00 CASE PACK QTY: 6
GAME AUTHORS: INKA & MARKUS BRAND
PLAYERS: 1+ PLAY TIME: 10 MINUTES+ PER DAY



NEW!

This advent calendar is an exit game and an adventure story in one: Behind each door you will find a tiny 3d room containing an exciting puzzle, the solution of which, day by day, brings you closer to rescue. Only by solving all 24 riddles will you reveal the secret of the mysterious ice cavern and find the exit.





NEW!

During a tour of an historic castle, your attention is diverted to an intriguing labyrinth in the middle of the castle's garden. When the gate slams behind you, the only way out is through the maze. Can you solve the riddles and escape the impenetrable labyrinth?

EXIT: THE CURSED LABYRINTH

692860 AGES 10+ RRP: £13.50 CASE: 6
GAME AUTHORS: INKA AND MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 2 of 5



EXIT: THE ENCHANTED FOREST

692875 AGES 10+ RRP: £13.50 CASE: 6
GAME AUTHORS: INKA AND MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 2 of 5



EXIT: THE STORMY FLIGHT

692874 AGES 10+ RRP: £13.50 CASE: 6
GAME AUTHORS: INKA AND MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 2 of 5



EXIT: THE HOUSE OF RIDDLES

694043 AGES 10+ RRP: £13.50 CASE: 6
GAME AUTHORS: INKA AND MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HOURS LEVEL: 2 of 5



EXIT: THE HAUNTED ROLLER COASTER

697907 AGES 10+ RRP: £13.50 CASE: 6
GAME AUTHORS: INKA AND MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HOURS LEVEL: 2 of 5



EXIT: THE MYSTERIOUS MUSEUM

694227 AGES 10+ RRP: £13.50 CASE: 6
GAME AUTHORS: INKA AND MARKUS BRAND,
AND RALPH QUERFURTH
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 2 of 5



EXIT: THE SUNKEN TREASURE

694050 AGES 10+ RRP: £13.50 CASE: 6
GAME AUTHORS: INKA AND MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 2 of 5



EXIT: THE ABANDONED CABIN

692681 AGES 12+ RRP: £13.50 CASE: 6
GAME AUTHORS: INKA AND MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 2.5 of 5



Helper App

Download the free bonus app

- + Atmospheric soundtrack
- + Digital timer

For Android 4, iOS 8, and Fire OS 4 and newer



The EXIT Counter Display holds 10 units.



692POP-10F 10-UNIT EXIT COUNTER POP DISPLAY

16"W X 6.5"H X 16"D



692POP-24F 24-UNIT EXIT FLOOR DISPLAY

14.5"W X 60"H X 18"D



The EXIT Floor Display holds 24 units.



EXIT: The Abandoned Cabin
EXIT: The Secret Lab
EXIT: The Pharaoh's Tomb
were winners of the 2017 Kennerspiel des Jahres (Connoisseur's Game of the Year).

EXIT: KIDNAPPED IN FORTUNE CITY

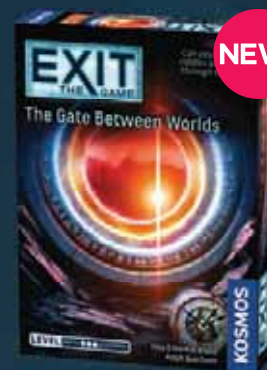
692861 AGES 12+ RRP: £13.50 CASE: 6
GAME AUTHORS: INKA AND MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3 of 5



NEW!

EXIT: THE GATE BETWEEN WORLDS

692879 AGES 12+ RRP: £13.50 CASE: 6
GAME AUTHORS: INKA AND MARKUS BRAND, AND RALPH QUERFURTH
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3 of 5



NEW!

EXIT: THEFT ON THE MISSISSIPPI

692873 AGES 12+ RRP: £13.50 CASE: 6
GAME AUTHORS: INKA AND MARKUS BRAND, AND RALPH QUERFURTH
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3 of 5



Criminal activity is rampant in Fortune City, and now the sheriff has disappeared. Can you solve the riddles and stop the kidnapping before it's too late?

An ancient map has led you deep into a cave and through a strange gate to another world. Can you solve the riddles and find your way and back home?

EXIT: THE CEMETERY OF THE KNIGHT

692876 AGES 12+ RRP: £13.50 CASE: 6
GAME AUTHORS: INKA AND MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3 of 5



EXIT: THE POLAR STATION

692865 AGES 12+ RRP: £13.50 CASE: 6
GAME AUTHORS: INKA AND MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3 of 5



EXIT: THE SINISTER MANSION

694036 AGES 12+ RRP: £13.50 CASE: 6
GAME AUTHORS: INKA AND MARKUS BRAND, AND RALPH QUERFURTH
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3 of 5



EXIT: THE FORGOTTEN ISLAND

692858 AGES 12+ RRP: £13.50 CASE: 6
GAME AUTHORS: INKA AND MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3 of 5



EXIT: THE SECRET LAB

692742 AGES 12+ RRP: £13.50 CASE: 6
GAME AUTHORS: INKA AND MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3.5 of 5



EXIT: DEAD MAN ON THE ORIENT EXPRESS

694029 AGES 12+ RRP: £13.50 CASE: 6
GAME AUTHORS: INKA AND MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 4 of 5



EXIT: THE FORBIDDEN CASTLE

692872 AGES 12+ RRP: £13.50 CASE: 6
GAME AUTHORS: INKA AND MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 4 of 5



EXIT: THE PHARAOH'S TOMB

692698 AGES 12+ RRP: £13.50 CASE: 6
GAME AUTHORS: INKA AND MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 4 of 5



EXIT: THE CATACOMBS OF HORROR

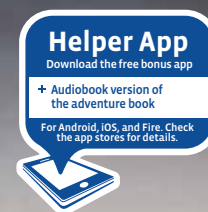
694289 AGES 16+ RRP: £20.00 CASE: 6
GAME AUTHORS: INKA AND MARKUS BRAND, AND RALPH QUERFURTH
PLAYERS: 1-4 PLAY TIME: 2 PARTS (1-2 HOURS EACH) LEVEL: 4.5 of 5



ADVENTURE GAMES

A NEW GAMING EXPERIENCE

- Explore places, combine objects, experience stories
- Cooperative
- Simple rules
- Start playing right away
- Exciting to the end
- Replayable
- Playable in multiple chapters
- Beginner-friendly and innovative



THE GRAND HOTEL ABADDON

695134 AGES 12+ RRP: £15.00

CASE PACK QTY: 6

GAME AUTHORS: PHIL WALKER-HARDING, MATTHEW DUNSTAN, UTE WIELANDT

PLAYERS: 1-4

PLAY TIME: 90 MIN. x 3



NEW!

It's been a long year, and you've been looking forward to a nice, relaxing holiday at the Grand Hotel Abaddon. But what started out as a quiet retreat has become something else entirely. Strange things have been happening all around you. Could ghosts be behind these mysterious incidents, as the other guests and hotel staff seem to believe, or is there a more rational explanation?

The Grand Hotel Abaddon is a cooperative adventure game, played over three chapters. During the game, the choices you make determine what happens next. Explore the hotel, question guests, investigate rooms, and wander hidden passageways. Each player takes on a different role, cooperating to uncover hidden secrets. Only by working together will you be able to solve the mystery of the Grand Hotel Abaddon. With multiple possible endings, your choices will decide how the story ends!



THE VOLCANIC ISLAND

695133 AGES 12+ RRP: £15.00 CASE PACK QTY: 6

GAME AUTHORS: PHIL WALKER-HARDING, MATTHEW DUNSTAN, CHIHIRO MORI

PLAYERS: 1-4

PLAY TIME: 75 MIN. x 4



A group of students traveling together on a remote and mysterious volcanic island where strange events have been happening—incidents that the police believe are natural occurrences. But is everything really as normal as it seems? Enough story content to be played roughly three times.

THE DUNGEON

695088 AGES 12+ RRP: £15.00 CASE PACK QTY: 6

GAME AUTHORS: PHIL WALKER-HARDING & MATTHEW DUNSTAN

PLAYERS: 1-4

PLAY TIME: 90 MIN. x 3 (PLAYABLE OVER MULTIPLE SESSIONS)



MONOCHROME INC.

695132 AGES 16+ RRP: £15.00 CASE PACK QTY: 6

GAME AUTHORS: PHIL WALKER-HARDING & MATTHEW DUNSTAN

PLAYERS: 1-4

PLAY TIME: 90 MIN. x 3 (PLAYABLE OVER MULTIPLE SESSIONS)

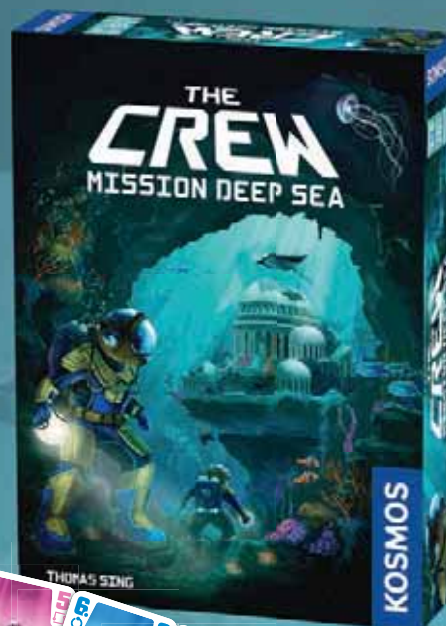


THE CREW: MISSION DEEP SEA

691869 AGES 10+ RRP: £13.50
CASE PACK QTY: 6
GAME AUTHORS: THOMAS SING
PLAYERS: 3-5
PLAY TIME: 20 MIN.



NEW!



In this highly-anticipated follow-up to the original cooperative card game — winner of the 2020 Kennerspiel des Jahres — players work together to search for the lost continent of Mu. This new adventure takes your crew deep down into the abyss on a search for the fabled sunken land. How far you get depends entirely on how well you work together as a team. Card by card, trick by trick, your search party will discover the challenges that lie ahead and forge a path to Mu. This new version of The Crew has the same innovative cooperative trick-taking mechanic as the highly lauded original game — but with some exciting new surprises!

While communication between your crew members is severely limited by your submerged state, it is also critical to your success; finding the hidden land in the murky depths depends not only on winning tricks, but also on carefully negotiating the order in which they are won. If things don't go as planned, you might just be able to salvage the operation. But it will take near flawless execution and perhaps a little luck to finally reach Mu.



THE CREW

691868 AGES 10+ RRP: £13.50 CASE PACK QTY: 6
GAME AUTHOR: THOMAS SING
PLAYERS: 3-5
PLAY TIME: 20 MIN.



2020
CONNOISSEUR'S
GAME OF THE
YEAR WINNER!



Astronauts wanted! In this cooperative trick-taking card game, you need to complete 50 different missions to discover the mysterious ninth planet at the edge of our solar system. Communication is essential—but in space, things can be more challenging than expected!

"This game is like wow."
- Tom Vasel *The Dice Tower*

BEST
SELLER
GAMES





ANNO 1800

680428 AGES 12+ RRP: £45.00
CASE PACK QTY: 6
GAME AUTHOR: MARTIN WALLACE
PLAYERS: 2-4
PLAY TIME: 120 MIN.



NEW!

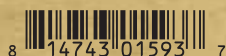
Anno 1800 is an epic city-building strategy board game based on Ubisoft's popular PC game of the same name. Players strive to build up their industrial might as they develop an island society at the dawn of the industrial age. Investing in their nautical fleets enables trade and expansion to new territories in the old and new worlds, but players must focus above all on maintaining the health and happiness of the citizens of their home islands. While the population is initially satisfied with food and clothing, in time it will demand valuable luxury goods. Players must plan their development strategies and supply chains carefully while keeping an eye on the distribution of specialised roles within their territories. The objective of the game is to plan for an even distribution of farmers, workers, craftsmen, engineers, and investors. But beware, because the competition never sleeps. Players may steal new achievements out from under each other's noses at any time! Whose island will prosper and whose will fail?

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THE ADVENTURES OF ROBIN HOOD

680565 AGES 10+ RRP: £45.00
CASE PACK QTY: 4
GAME AUTHOR: MICHAEL MENZEL
PLAYERS: 2-4
PLAY TIME: 60-90 MIN.



NEW!

The year is 1193, and the county of Nottingham, England is suffering under the oppressive rule of the corrupt Prince John and his henchmen. In this cooperative family board game, players take on the roles of Robin Hood and his Merry Men as they battle the wicked rulers in the city and throughout Sherwood Forest. Designed and illustrated by Michael Menzel, the award-winning creator of the Legends of Andor game series, this game features a beautifully illustrated gameboard that changes over the course of the game and a gorgeous, faux-leather-bound, 216-page hardcover storybook that narrates the story and advances the gameplay.

An innovative game mechanic allows you to move your character figures freely around the gameboard; you do not need to follow one set route. The gameboard also has interactive panels that are flipped to reveal hidden characters and new gameplay elements during play. As your quest progresses, you open these panels and speak to various characters who alter your course. A quickstart game in the rulebook effortlessly launches you into the action. Grab your bow and arrow and join the fight for justice and equity!

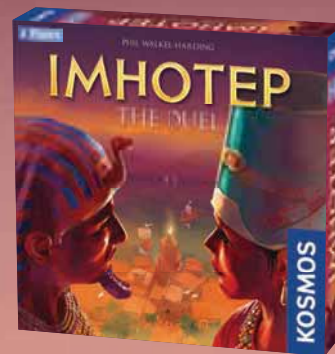


IMHOTEP: THE DUEL

694272 AGES 10+ RRP: £18.50
CASE PACK QTY: 6
GAME AUTHOR: PHIL WALKER-HARDING
PLAYERS: 2
PLAY TIME: 30 MIN.



The competition of the builders continues in Imhotep: The Duel! In this game, players take on the roles of Nefertiti and Akhenaten, one of Egypt's most famous royal couples. Game pieces must be cleverly placed so that players can unload the most valuable tiles from the six boats. While this is happening, each player builds their own four monuments in order to gain as many fame points as possible.



IMHOTEP: A NEW DYNASTY (EXPANSION PACK)

694067 AGES 10+ RRP: £18.50
GAME AUTHOR: PHIL WALKER-HARDING
PLAYERS: 2-4
PLAY TIME: 50 MIN.



Construction of the Egyptian monuments continues! You have shown yourself to be worthy, and have been selected to lead future building projects. Can you prove your skill once again? With new building site boards, new market cards, and much more, this expansion yields 1,024 playing variations in combination with the base game.

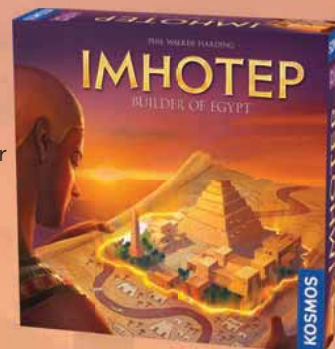


IMHOTEP

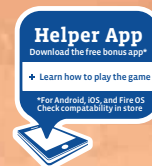
692384 AGES 10+ RRP: £34.00
CASE PACK QTY: 4
GAME AUTHOR: PHIL WALKER-HARDING
PLAYERS: 2-4
PLAY TIME: 40 MIN.



Players take on the roles of ancient Egyptian architects. Over six rounds, they try to transport stone blocks to end up in the most valuable positions at five construction sites, while thwarting their opponents' efforts to do the same. To win the game and be named the greatest architect, you must get your blocks to the right places, in the right order, at the right time.



**BEST
SELLER**
GAMES



FANGS

680046 AGES 10+ RRP: £18.50
CASE PACK QTY: 6
GAME AUTHOR: YASUTAKA IKEDA
PLAYERS: 5-8
PLAY TIME: 60 MIN.



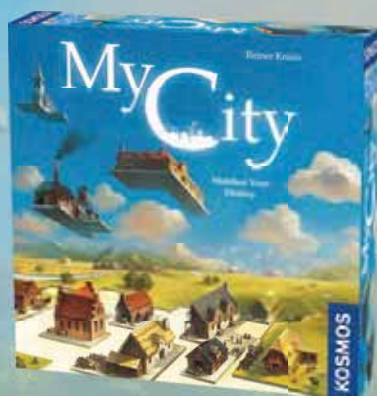
NEW!

Werewolves vs. Vampires vs. Humans

What team is the player sitting next to you on? Are they a blood-sucking vampire? A ferocious werewolf? Or just a hapless chump trying not to get bitten? And what team do they think you're on?!

It's werewolves v. vampires v. humans. This thrilling social deduction party game challenges players to determine which one of these three secret roles each other player has assumed. Since you don't know who you can trust when the game begins, you must attempt to conceal your role from the other players while working to identify your allies and your enemies. Werewolves are out to expel vampires from the game; vampires aim to expel werewolves; and the humans are just trying to avoid detection and survive until the end of the game. Throw in some secret weapons and ulterior motives, and this party game for 5 to 8 players makes for a howling good time.





MY CITY

691486 AGES 10+ RRP: £34.00
CASE PACK QTY: 4
GAME AUTHOR: REINER KNIZIA
PLAYERS: 2-4
PLAY TIME: 45 MIN.



**2020
GAME OF THE
YEAR NOMINEE!**

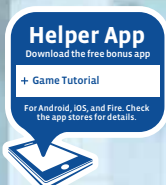


My City is a unique, family-oriented legacy gaming experience that is played in relatively short episodes. The game consists of 24 different episodes beginning with the development of a city in its early preindustrial stages and progressing through industrialisation. During each game, players customise their experience by adding elements to their own boards. Players' choices and actions made during one session of gameplay carry over into the next session, creating a personalised gaming experience. For players who do not want to experience My City as a legacy game, a double-sided game board offers an alternate setup for repeatable play.



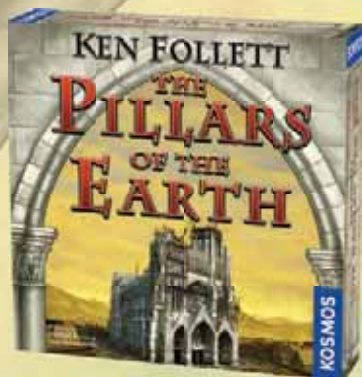
CITIES: SKYLINES

691462 AGES 10+ RRP: £35.00
CASE PACK QTY: 4
GAME AUTHOR: RUSTAN HÅKANSSON
PLAYERS: 1-4
PLAY TIME: 40-70 MIN.



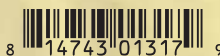
The ultimate city-building video game lands on your table top! In this board game version of the best-selling PC game of the same name, players work together to plan, build, and manage a city. The key to a successfully developed city is a happy population; as players decide how and where to build, they must consider a variety of factors such as the environment, crime, traffic flow, education, and financial resources.

- Cooperative strategy game where players work together to plan, build, and manage a city
- Scenario-based, starting with a low level introductory tutorial and increasing in complexity as the game progresses.



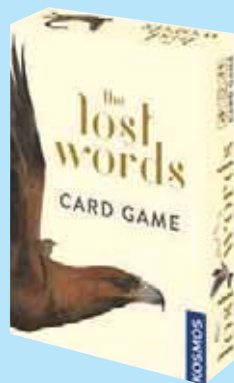
THE PILLARS OF THE EARTH

691530 AGES 12+ RRP: £40.00
CASE PACK QTY: 4
GAME AUTHORS: MICHAEL RIENECK & STEFAN STADLER
PLAYERS: 2-4
PLAY TIME: 90-120 MIN.



The setting is England at the beginning of the 12th century. The construction of what is to be the greatest and most beautiful cathedral in England begins. Builders compete against each other to contribute the most to this cathedral's construction and, in so doing, score the most victory points. What actions will you take on your path to victory? Transport yourself to Medieval England!

Based on Ken Follet's best-selling novel of the same name.



LOST WORDS

696118 AGES 10+ RRP: £13.50
CASE PACK QTY: 6
GAME AUTHORS: ROBERT HYDE OF SOPHISTICATED GAMES
PLAYERS: 2-4
PLAY TIME: 20 MIN.



NEW!

The Lost Words is a card game based on the stunning book by best-selling author Robert Macfarlane and, acclaimed illustrator of over 40 beloved classics, Jackie Morris. The book, which highlights nature that has been lost to a new generation, has won numerous awards including the Kate Greenaway in 2019. Simple enough to play for ages 8+ but strategic enough to keep adults engaged, The Lost Words is a wonderful addition to any games collection or coffee table.

NEW!

LOST CITIES ROLL & WRITE

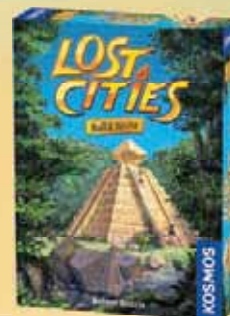
680589 AGES 8+ RRP: £15.00
CASE PACK QTY: 6
GAME AUTHOR: REINER KNIZIA
PLAYERS: 2-5
PLAY TIME: 30 MIN.



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Begin your expedition on one of six coloured paths by rolling the smallest possible numbers on the dice. Each turn, decide whether to continue an expedition or start a new one. Acceleration fields and artifacts provide opportunities to advance quickly, but you'll have to carefully consider which paths to take on which roll. If you make good progress, victory beckons — but if an expedition gets stuck, you will lose points just as quickly as you earned them! This small and portable format is the perfect Lost Cities game for on-the-go fun. Simple rules and a short play time make this game ideal for family game nights.

LOST CITIES



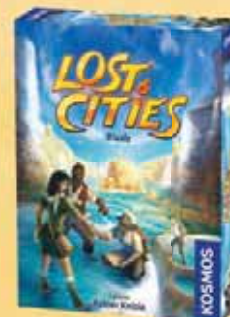
LOST CITIES RIVALS

690335 AGES 10+ RRP: £15.00
CASE PACK QTY: 6
GAME AUTHOR: REINER KNIZIA
PLAYERS: 2-4
PLAY TIME: 40 MIN.



8 14743 01364 3

Use your cards to venture down expedition routes that take you to far-flung and mysterious corners of the Earth: to an abandoned mountain temple, a decaying circle of stone, a city submerged beneath the sea, an ancient Stone-Age settlement, and a town inside a mountain. Your goal is to plan the routes in such a way that they bring you the greatest possible fame. And if you are especially daring, you will also be able to wager on the success of your own expeditions.



LOST CITIES CARD GAME

691820 AGES 10+ RRP: £22.00
CASE PACK QTY: 6
GAME AUTHOR: REINER KNIZIA
PLAYERS: 2 PLAY TIME: 30 MIN.

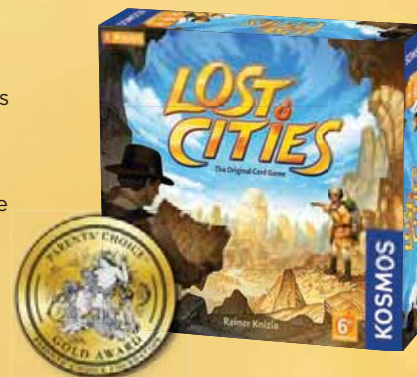


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**BEST
SELLER**
GAMES

**NEW
VERSION!**
DOUBLE SIDED
BOARD AND BONUS
6TH EXPEDITION

Two explorers embark on research journeys to remote corners of the world. As the cards are played, the expedition routes take shape and the explorers earn points. The most daring adventurers make bets on the success of their expeditions. The explorer with the highest score after three rounds of expeditions wins! This new edition features a sixth set of expedition cards and a two-sided game board: On one side is the classic five-expedition game. On the other side, a new variant with six expeditions is offered.



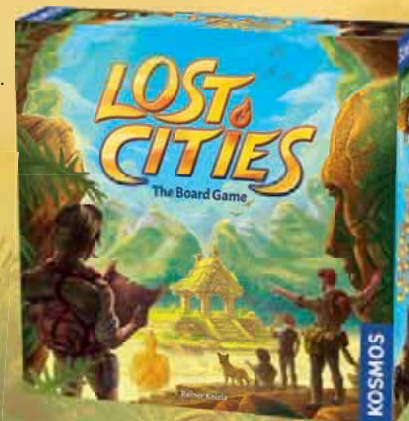
LOST CITIES BOARD GAME

696175 AGES 10+ RRP: £34.00
CASE PACK QTY: 4
GAME AUTHOR: REINER KNIZIA
PLAYERS: 2-4 PLAY TIME: 30-60 MIN.



8 14743 01161 8

Each player guides a team of explorers on up to five expeditions to discover forgotten cities. To advance along an expedition path, a card in the path's colour must be played for each step forward. Points are awarded based on how far the explorers make it along their paths, and the player with the most points at the end of the game wins!



**BASED ON
KELTIS**
WINNER OF THE
SPIEL DES
JAHRES

LEGENDS OF ANDOR

LEGENDS OF ANDOR: BASE GAME

691745 AGES 10+ RRP: £43.00 CASE PACK QTY: 4
 GAME AUTHOR: MICHAEL MENZEL
 PLAYERS: 2-4
 PLAY TIME: 60-90 MIN.



The Land of Andor is in danger. In this cooperative board game, bands of heroes embark on dangerous quests to secure Andor's borders, fighting against invading creatures and forces of dark magic while experiencing fantastic adventures in which they learn about the history of the land they are eager to protect.

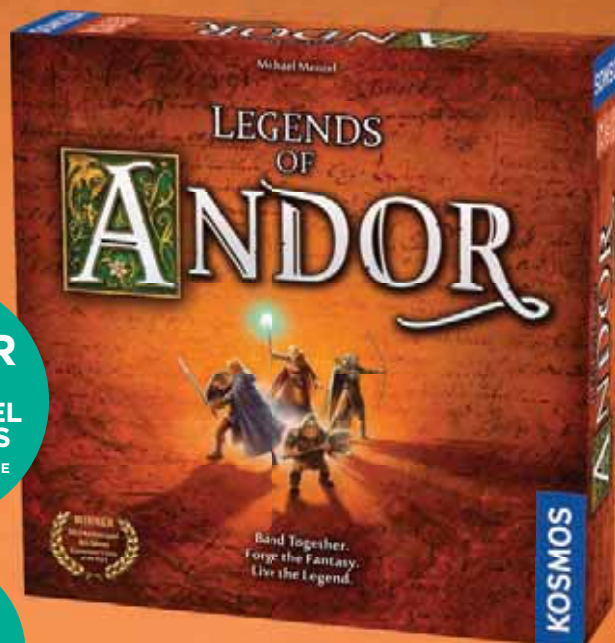
MORE THAN
700,000
 GAMES SOLD
 WORLDWIDE

WINNER

**2013
 KENNERSPIEL
 DES JAHRES**

(CONNOISSEUR'S GAME
 OF THE YEAR)

QUICK-START
 GUIDE TEACHES
 YOU THE RULES AS
 YOU PLAY THE
 FIRST LEGEND



LEGENDS OF ANDOR: NEW HEROES (EXPANSION PACK)

692261 AGES 10+ RRP: £18.50 CASE PACK QTY: 6
 GAME AUTHOR: MICHAEL MENZEL
 PLAYERS: 2-6
 PLAY TIME: 60-90 MIN.



New Heroes offers an exciting variety on the base game for up to six players.

LEGENDS OF ANDOR: THE STAR SHIELD (EXPANSION PACK)

691936 AGES 10+ RRP: £18.50 CASE PACK QTY: 6
 GAME AUTHOR: MICHAEL MENZEL
 PLAYERS: 2-4
 PLAY TIME: 60-90 MIN.



Played with the base game, The Star Shield offers new quests to complete and foes to battle.

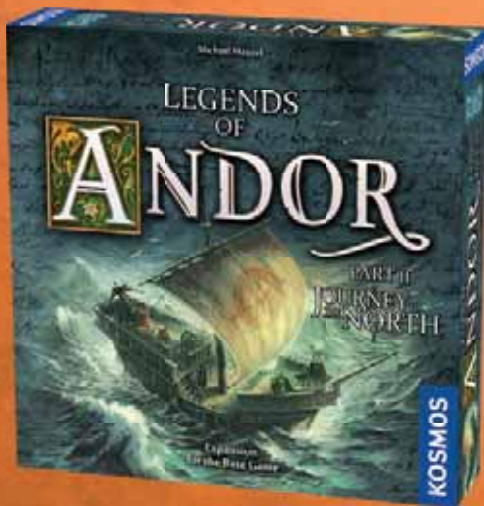
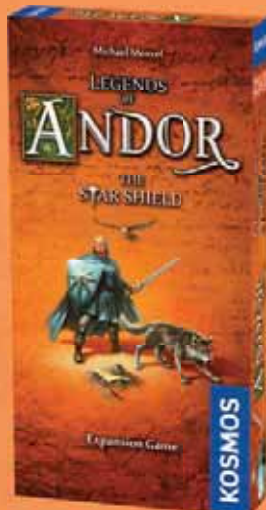
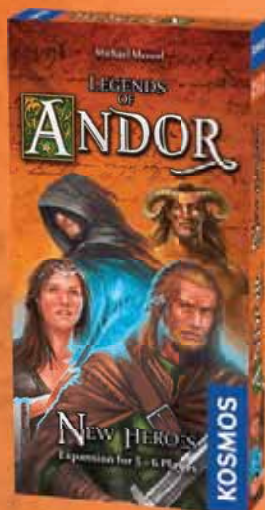
LEGENDS OF ANDOR: JOURNEY TO THE NORTH (EXPANSION PACK)

692346 AGES 10+ RRP: £43.00 CASE PACK QTY: 4
 GAME AUTHOR: MICHAEL MENZEL
 PLAYERS: 2-4
 PLAY TIME: 60-90 MIN.



After many years of living in peace, the heroes of Andor receive a new cry for help — this time from the distant land of Hadria. You immediately step aboard an old sailing vessel to embark on a perilous journey to the north. After you have properly equipped your ship, you discover strange islands and must work together to protect their coasts from terrible sea monsters. Soon thereafter you find yourselves in the midst of thunderous storms. You must persevere against the unbridled forces of the sea and a great secret will be uncovered during your journey.

This expansion for the highly awarded and beautifully illustrated Legends of Andor offers four legends with new challenges, new heroes, and new creatures. Along with the base game, this is a cooperative role-playing adventure game for two to four players.



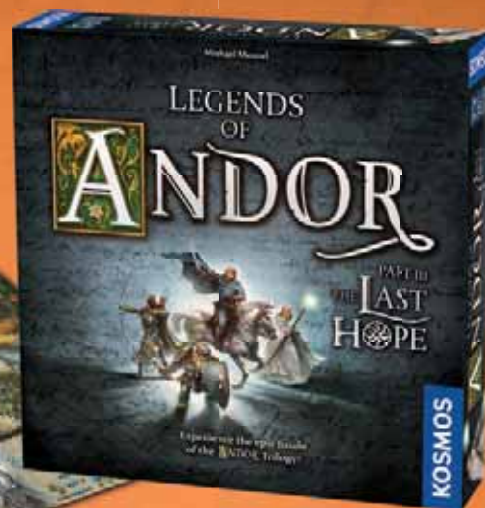
LEGENDS OF ANDOR: THE LAST HOPE

692803 AGES 10+ RRP: £43.00 CASE PACK QTY: 4
GAME AUTHOR: MICHAEL MENZEL
PLAYERS: 2-4
PLAY TIME: 60-90 MIN.



When the Krahder ended their raid, they captured countless residents of Andor. But finally, the heroes of Andor returned and resolved to free the prisoners. You must immediately venture to the south to experience your greatest adventure. Beyond the Gray Mountains, malicious skeleton warriors await you, commanded by giant Krahder. Will you be able to survive this adventure with the aid of the four magic shields from ancient times? You are ... The Last Hope.

In seven captivating Legends, experience the epic finale of the fantastic Andor trilogy!



LEGENDS OF ANDOR: DARK HEROES (EXPANSION PACK)

692841 AGES 10+ RRP: 18.80 CASE PACK QTY: 6
GAME AUTHOR: MICHAEL MENZEL
PLAYERS: 2-6
PLAY TIME: 60-90 MIN.



Expansion for 5 and 6 Players. Four unconventional heroes and heroines are called upon to help the Andori: Darh, the summoner of the mighty bone-golems; Forn, the strong half-skral; Leander, the shadowy seer, and Drukil, the werebear — a shape-shifter who can turn into a huge bear. But these complex heroes don't only offer advantages; they can also become a threat to your group.

With this expansion, the Legends of Andor base game and the epic finale to the Andor trilogy, The Last Hope, can be played with up to six players. These dark heroes can also bring completely new gameplay possibilities to games of two to four players. The expansion includes four new hero boards, dice, cards, and figures.



THE LIBERATION OF RIETBURG: A GAME IN THE WORLD OF ANDOR

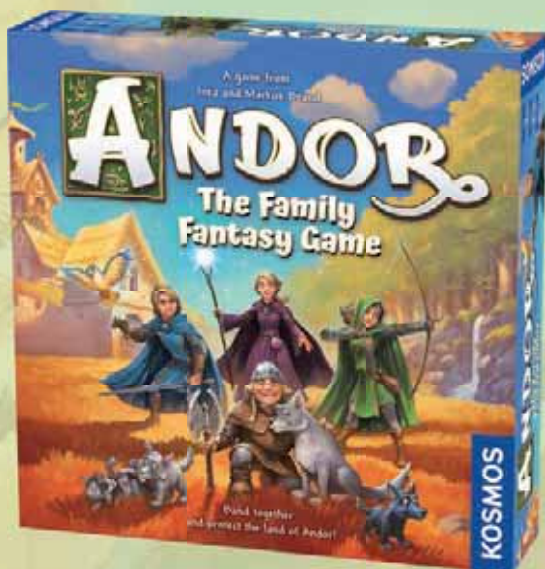
691746 AGES 10+ RRP: £20.00 CASE PACK QTY: 6
GAME AUTHOR: GERHARD HECHT
PLAYERS: 2-4
PLAY TIME: 40 MIN.



In this stand-alone game set in the fantasy world of Andor, Rietburg Castle has been taken over by evil creatures. Without delay, you — the Heroes of Andor — take on the task of rescuing old King Brandur's fortress and protecting its remaining inhabitants. But time is of the essence as the dragon Tarok has already set out to destroy the stronghold once and for all. The prophecy foretells that you can only prevent its destruction if you are able to accomplish the four tasks. But which tasks are those? Must you appease the Fire Spirit or kindle the Hadrian Fire? Should you free prisoners from the creatures' dungeons or submit to the will of the old Skral witch? You are going to have to play to find out.

- A gripping fantasy game set in the world of Andor
- Quick board game experience that introduces unique game mechanics
- A cooperative challenge that will appeal to devoted Andor fans and newcomers alike





ANDOR: THE FAMILY FANTASY GAME

691747 AGES 7+ RRP: £28.00

CASE PACK QTY: 4

GAME AUTHORS: MICHAEL MENZEL, AND INKA AND MARKUS BRAND

PLAYERS: 2-4

PLAY TIME: 30-45 MIN.



8 14743 01596 8



Venture into a land of fantasy and legend! In this cooperative family role-playing game, each player chooses one of four powerful heroes: the magician, the warrior, the archer, or the dwarf. Your heroic journey begins with a mission to rescue some wolf cubs that are lost in a dangerous mine. But, before embarking on your search, your party must get past Mart, the bridge guard, by completing all of his tasks. Only then will he let your party cross his bridge and enter the mine. However, danger still lurks on the horizon, as a dragon encroaches on the castle Rietburg just as you approach the mine. Should he arrive at the castle before your heroes rescue the wolf cubs, your party will lose the mission — and the game. If your party rescues the cubs first, you win! Andor: The Family Fantasy Game features gameplay that is similar to the popular Legends of Andor, but more approachable to younger players, making it a great introduction to the entire Legends of Andor series of games.

WORD SLAM FAMILY

691172 AGES 10+ RRP: £13.50

GAME AUTHORS: INKA AND MARKUS BRAND

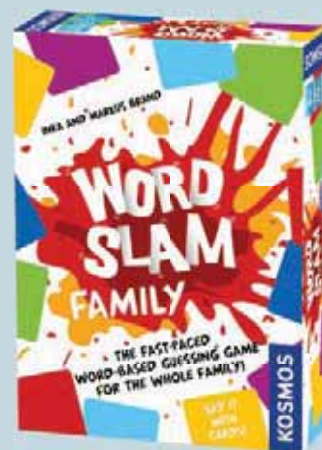
PLAYERS: 3+ PLAY TIME: 45 MIN.



8 14743 01366 7

All the fast-paced fun wordplay of the original hit game, but in a streamlined, compact format. This version includes 100 story word cards and 100 answer cards, with a total of 600 answer terms in seven categories. It includes easier, family-friendly answer words suitable for families and groups with kids ages 10 and up.

This game can be played both as an expansion to the base game and as a stand-alone game.



RUSTLING LEAVES

680589 AGES 8+ RRP: £13.50

CASE PACK QTY: 1

GAME AUTHOR: PAOLO MORI

PLAYERS: 1

PLAY TIME: 30 MIN.



5 060282 511347

NEW!

Rustling Leaves is a nature based roll-and-write game. The 200 page game block has themed game sheets with different rules for every season.

The numbers on the dice reveal the side lengths of the area marked on the game sheet.

Within this area, a forest symbol is selected that is included in the scoring. Whoever collects the most points wins.

A beautiful gateway game that will intrigue and delight established gamers and non gamers alike.



DROP IT

692834 AGES 8+ RRP: £28.00
CASE PACK QTY: 4
GAME AUTHORS:
BERNHARD LACH AND
UWE RAPP
PLAYERS: 2-4
PLAY TIME: 30 MIN.



**BEST
SELLER**
GAMES



In this colourful, inventive family game, players drop shapes into the vertical game board. They earn points for the highest level that their shape reaches when it lands and extra points for touching bonus circles. But be careful: Don't break a landing rule! The shape you drop is not allowed to touch matching shapes or colours after it lands. The winner is the player or team with the most points at the end.



DIMENSION

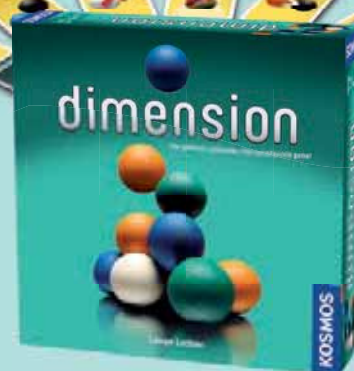
692209 AGES 8+ RRP: £34.00
CASE PACK QTY: 4
GAME AUTHOR: LAUGE LUCHAU
PLAYERS: 1-4
PLAY TIME: 30 MIN.



RECOMMENDED
BY
AMERICAN
MENSA

**BEST
SELLER**
GAMES

Dimension is a fast-paced, innovative puzzle game that takes place in three dimensions with 60 colourful spheres. All of the players play at the same time. Everybody tries to position the spheres on their trays to earn as many points as possible before the timer runs out. The task cards indicate how the spheres must be placed to earn points: for example, exactly two orange spheres must be on the tray, and black and blue must touch each other. Complete these tasks while racing against the timer. You get a point for each sphere you use and a bonus token for using all five colours, but you lose two points for each task card you don't follow correctly. Prove to your opponents that you are the master of multi-dimensional thinking!

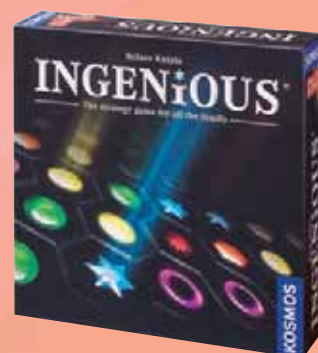


INGENIOUS

696116 AGES 8+ RRP: £28.00
CASE PACK QTY: 4
GAME AUTHOR: REINER KNIZIA
PLAYERS: 1-4
PLAY TIME: 30-45 MIN.



Players take turns placing coloured tiles on the game board, earning points for the number of matching coloured symbols that radiate outward in straight lines from the placed tile. Each tile is shaped like two hexagons stuck together along one edge, each hexagon with a coloured symbol on it. Thus, it's possible to earn points by extending lines of matching symbols in five directions per hexagon, and ten per tile. The trick is that the winner is not necessarily the player who has the highest scores in a few colours. Rather, the player with the highest score in his or her lowest-scoring colour wins! It's ingenious ... and it's hugely entertaining, time and time again.



INGENIOUS EXTREME

696117 AGES: 8+ MSRP: £30.00
AUTHOR: FEINER KNIZIA
PLAYERS 1-4
PLAYTIME: 30 MINUTES



Ingenious Extreme, for a more challenging game of Ingenious. Ingenious Extreme features the same game play as Ingenious but with the domino-style tiles consisting of two conjoined octagons instead of two conjoined hexagons. Since the pieces in Ingenious had six colours on them, 'Ingenious Extreme features eight colours, giving players more to juggle as they try to score well across the board while shutting out opponents.



Ubongo!



UBONGO (ORIGINAL GAME)

696184 AGES 8+ RRP: £34.00 CASE PACK QTY: 4

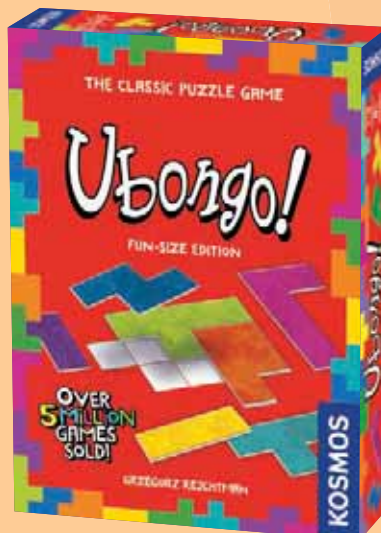
GAME AUTHOR: GRZEGORZ REJCHTMAN

PLAYERS: 1-4

PLAY TIME: 25 MIN.



Players race against the timer and against each other to solve a puzzle of interlocking shapes in this fast-paced, addictive, and easy-to-learn geometric puzzle game. The faster you solve the puzzle, the more gems you get. The player with the most valuable gem collection after nine rounds of solving puzzles wins!



UBONGO - TRAVEL

699437 AGES 8+ RRP: £8.00

GAME AUTHOR: GRZEGORZ REJCHTMAN

PLAYERS: 1-4

PLAY TIME: 25 MIN.



Same great game at less than half the price!

Now you can play Ubongo anywhere – at the beach, at a restaurant, at a cafe, at work – anywhere you want with this new fun-size edition of our best-selling, award-winning, classic puzzle game.

UBONGO 3D

694258 AGES 8+ RRP: £35.00 CASE PACK QTY: 4

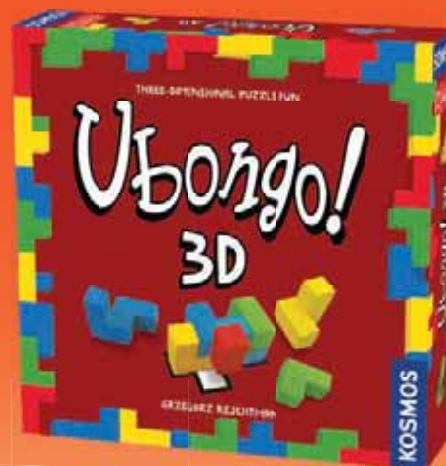
GAME AUTHOR: GRZEGORZ REJCHTMAN

PLAYERS: 1-4

PLAY TIME: 25 MIN.



NEW!



Stretch your mental muscles into the third dimension! In this version of Ubongo, the hit puzzle game, players race to place three-dimensional blocks so they fit perfectly in a specific area on a puzzle card and completely fill a designated three-dimensional space. Each time you win, you collect colourful plastic gems; the player with the most valuable collection of gems at the end of the game wins. The puzzle cards each have multiple puzzles on both sides: one side is easier, the other more difficult. A total of four difficulty levels makes this the perfect game for beginners and experts alike, allowing the whole family to play together. With four sets of eight durable three-dimensional pieces and 72 puzzle boards featuring a total of 671 puzzles, the game can be played with up to four players — or challenge yourself in solo games. Take your puzzling to the next level with Ubongo 3D.



UBONGO JUNIOR

697396 AGES 5+ RRP: £20.00 CASE PACK QTY: 6

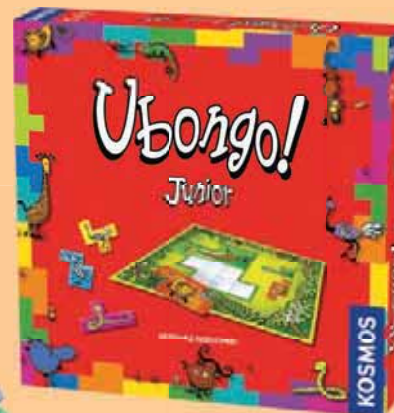
GAME AUTHOR: GRZEGORZ REJCHTMAN

PLAYERS: 1-4

PLAY TIME: 20 MIN.



NEW!



Ubongo Junior brings the fun and lively tile-placing play from the original hit puzzle game Ubongo to players ages five and up. Each player starts the game with seven puzzle boards and nine tiles of different shapes and colours, each displaying a different cartoon animal. The players race to place their animal tiles to perfectly fill a specific area on their boards as quickly as possible. The fastest player shouts "Ubongo!" and quickly takes colourful plastic gems from the bag. The other players keep racing; as long as the hourglass is still running, there is still time to place the animal tiles and earn some gems. At the end of the game, the player with the most valuable gem collection wins. Each of the 50 puzzle boards has an easy side and a more challenging side, for a total of 100 puzzles. Pack in the fun, with Ubongo Junior!



AQUALIN

691554 AGES 10+ RRP: £18.50

CASE PACK QTY: 6

GAME AUTHOR: MARCELLO BERTOCCHI

PLAYERS: 2 PLAY TIME: 20 MIN.

A strategy game for two-players. One player attempts to group together as many tiles of the same colour as possible, while the other player works to create groups of the same type of sea creature. The bigger the group is, the more points it's worth. The player with the most points at the end wins!



TARGI

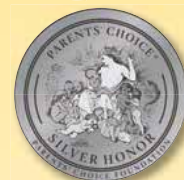
691479 AGES 12+ RRP: £18.50

CASE PACK QTY: 6

GAME AUTHOR: ANDREAS STEIGER

PLAYERS: 2 PLAY TIME: 60 MIN.

As a Targi tribe leader, you trade dates, salt, and pepper to obtain coveted gold coins and advantages.



**BEST
SELLER**
GAMES

TARGI THE EXPANSION

692643 AGES 12+ RRP: £18.50

CASE PACK QTY: 6

GAME AUTHOR: ANDREAS STEIGER

PLAYERS: 2 PLAY TIME: 60 MIN.

In this expansion to the hit game Targi, the original gameplay is both expanded and improved with new tribe cards, new border cards, water tokens, and a special Targia pawn.



KAHUNA

691806 AGES 10+ RRP: £18.50

CASE PACK QTY: 6

GAME AUTHOR: GÜNTER CORNETT

PLAYERS: 2 PLAY TIME: 30 MIN.

Two Kahuna — ancient sorcerers of the Pacific — compete for dominance on an archipelago consisting of twelve islands.



IMHOTEP: THE DUEL

694272 AGES 10+ RRP: £18.50

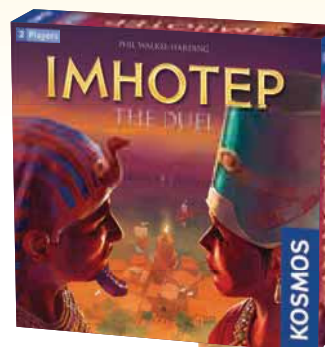
CASE PACK QTY: 6

GAME AUTHOR: PHIL WALKER-HARDING

PLAYERS: 2 PLAY TIME: 30 MIN.



(See page 9 for game description.)



LOST CITIES CARD GAME

691821 AGES 10+ RRP: £18.50

CASE PACK QTY: 6

GAME AUTHOR: REINER KNIZIA

PLAYERS: 2 PLAY TIME: 30 MIN.



(See page 11 for game description.)



JIGSAWS



LORD OF THE RINGS: RHOSGOBEL

696201 AGES 7+ RRP: £14.99
CASE PACK QTY: 6

Ted Nasmith is a Canadian artist, illustrator and architectural renderer. He is best known as an illustrator of works by J.R.R Tolkien – The Hobbit, The Lord of the Rings and The Silmarillion. This 1000 piece jigsaw is based on Ted Nasmith's 2020 illustration 'Rhosgobel' showing the woodland home of the wizard Radagast the Brown. This colourful puzzle is challenging but enjoyable and will make a wonderful gift for any Tolkien fan!



LORD OF THE RINGS: TROLLSHAWS

696202 AGES 7+ RRP: £14.99
CASE PACK QTY: 6

This 1000 piece jigsaw is pretty challenging! Depicting Ted Nasmith's 2002 work 'A Song in the Trollshaws', the twisted branches and dappled forest glade will keep puzzlers entertained for hours.



LORD OF THE RINGS: GANDALF

696204 AGES 7+ RRP: £14.99
CASE PACK QTY: 6

The Lord of the Rings 'Gandalf' jigsaw is illustrated by John Howe, an artist widely recognised for his paintings and adaptations of Tolkien's works, and the art advisor for the recent Lord of the Rings and Hobbit films. You may also recognise this artwork from the board game published by Sophisticated Games. This 1000 piece puzzle will provide hours of fun for Tolkien and puzzle fans alike..

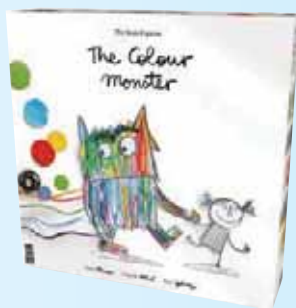


THE HOBBIT

696203 AGES 7+ RRP: £14.99
CASE PACK QTY: 6

This 1000 piece jigsaw is based on Ted Nasmith's 2016 illustration for the box top design of The Hobbit – The defeat of Smaug board game. The game is challenging, but satisfying and depicts Bilbo and party escaping the goblins on giant eagles above the Misty mountains.



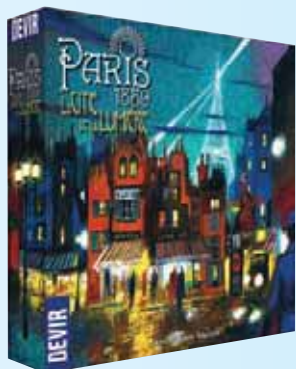


THE COLOUR MONSTER

BGMONEN AGES: 3+
RRP: £34.00
AUTHOR: JOSEP ALLUE
AND
DANI GOMEZ
PLAYERS 2-5
PLAYTIME: 25 MINUTES



The monster is confused. He doesn't understand his feelings. Luckily, his friend, a little girl, can teach him how to sort out how he feels! This is a children's game in which the players find colours that represent different feelings (calm, anger, fear, sadness...) and need to find where to keep them. They try to choose the object that can hold the feeling they've found, and then talk about a situation where they have felt that feeling before.



PARIS - CITY OF LIGHT

BGPAREN AGES 8+
RRP: £22.00
GAME AUTHOR:
JOSÉ ANTONIO
ABASCAL
PLAYERS: 2
PLAYTIME: 30 MIN.



Paris, 1889: The Exposition Universelle was the perfect opportunity to amaze the world with the power of electricity. While Paris had already been known as the "city of lights" since the beginning of the 1800s thanks to its network of gas streetlights, the implementation of electric public lighting left the entire globe awestruck. In the role of one of the most important characters of the city, you are keen on ensuring that your buildings are bathed in as much light as possible. Inspire artists and surprise Parisians and visitors alike with the beauty and wonder of the city's lights! Paris 1889—La cité de la lumière is a game for two players that lasts about 30 minutes, in which each player works to build up and light the city of Paris.



MAZESCAPE

AGES 8+ RRP: £11.00
PLAYERS: 2
PLAYTIME: 15 MIN.
BGMAZEA
(ARIADNE VERSION)



BGMAZEL
(LABYRINTHOS VERSION)



In Mazescape, players will have to find the way out of the maze by moving a wooden marker on a map that they then have to fold and unfold in sections.

A range of mazes are already available in this fun and collectible game series.

Each Mazescape pack contains 7 mazes for you to escape from, with special missions to complete along the way.



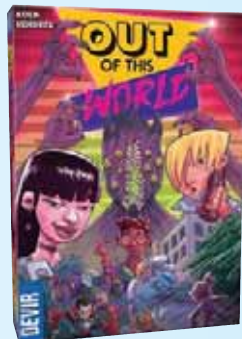
RATZZIA

BGRATZ AGES 8+
RRP: £27.00
GAME AUTHOR:
ROBERTO FRAGA &
YOHAN LEMONNIER
PLAYERS 2-4
PLAYTIME: 30 MINUTES



The pantry shelves are nearly overflowing with food and the mice are rushing to collect what they need to ensure their families have enough to eat through the harsh winter. Each family forages for themselves, trying to do the best for their wee offspring. The first to fill their little sack will be the envy of all mousedom.

Ratzzia is a game for two to five players. The dice represent the mice in each player's family. Each time they roll the dice they must arrange the die results on the board in order to get as much food as possible.

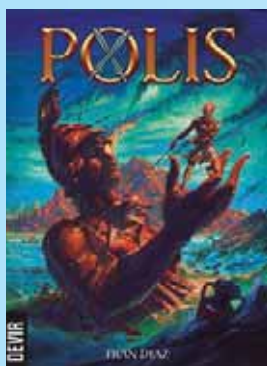


OUT OF THIS WORLD

BGOTWEN
AGES 10+ RRP: £18.00
PLAYERS 3-5
PLAYTIME: 60 MINUTES



Life is usually pretty boring for teenagers around here. You go to school (sometimes) do your homework, and hopefully hang out with your friends on your favorite bench for a little while before heading home for dinner. Day in and day out. But something unexpected is shaking up the boundaries of your clear-cut world. Some really weird stuff is going on, but none of the grown-ups seem to be paying attention. Only you and your buddies are up to the task of saving the world. So, climb onto your bikes and ride out to adventure!



POLIS

BGPOLISE
AGES 12+ RRP: £50.00
GAME AUTHOR:
FRAN DIAZ
PLAYERS: 2
PLAYTIME: 60 - 120 MIN.



Polis is a two-player civ-lite game set in the beginning of the conflict between the two major poleis of the 5th century B.C: Athens and the Delian League against Sparta and the Peloponnesian League. The winner will be the Empire with more population and prestige at the end of the game. Both players must secure their supplies and the routes to five markets to trade with them. Every turn you get goods from a territory where you have population supporting your Empire, but at a cost. You can fight to control the territories and siege other polis or you might use your diplomacy to convince a polis to join your league. But polis are proud of their independence so you will have to create some projects to gain prestige needed for your military manoeuvres.



DRAGONS & CHICKENS

BGDRAGAEN AGES: 8+
RRP: £18.00
AUTHOR: JOSEP M.
ALLUE &
DANI GOMEZ
PLAYERS 2-5
PLAYTIME: 20 MINUTES



In this game by Josep Maria Allue and Dani Gomez, illustrated by Siscu Belliso, the winning player is the first to leave the dungeon with the most treasure. Keep a keen eye, because beyond collecting treasure, players must hide from a terrible dragon, catch chickens...and of course, steal from their companions.



CHECKPOINT CHARLIE

BGCHECKEN AGES: 10+ RRP:
£18.00
AUTHOR: JOSE ANTONIO
ABASCAL
PLAYERS 3-5
PLAYTIME: 30 MINUTES



A game of observation, deduction and mental agility. Watch all the suspects carefully and find out which of them is the chief of spies using the clues that you and the other K-Nines investigators uncover. Be the first to find the chief of spies and become the best hound dog in Checkpoint Charlie.



HOLMES: SHERLOCK & MYCROFT

BGHOLMESE AGES: 10+
RRP: £20.00
AUTHOR: DIEGO IBANEZ
PLAYERS 2
PLAYTIME: 30 MINUTES



At dawn on the 24th of February, 1895, a bomb exploded in the Houses of Parliament. The security forces reacted immediately and arrested Michael Chapman, a young worker linked to anarchist groups, near the place of the attack. Mycroft Holmes is in charge of investigating the explosion for the Crown prosecution and needs to determine if the attack is the action of a lone wolf or part of a bigger plot. It appears to be another easy case when he discovers that the detective hired by Michael's parents to prove the young man's innocence is no less than his brother Sherlock Holmes. The duel between the two most brilliant minds in London begins. Is Chapman an unfortunate young man that fell in the wrong company or a member of an anarchist cell?

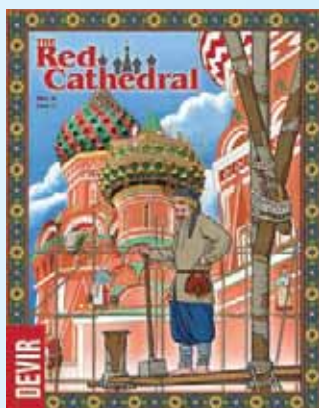


CASTLE PARTY

BGCASTLE
AGES 8+ RRP: £20.00
PLAYERS 2-4
PLAYTIME: 30 MINUTES

Every year the Pumpkin King invites us to his castle to celebrate the autumn ball in his honor. Castle Party is the craziest shindig in town and without a doubt the most not to be missed soiree for any monster worth something in scarebusiness. You can't miss it for the world! The guests are arriving at the castle of the Pumpkin King. As usual, they gather together in groups.

This is a "flip and write" game, meaning we draw cards and then write on a board. The active player turns over a card with a polynomial shape and then everybody places a monster card on the table in the attempt to match the shape on the card. Finally, and in correspondence with their own place around the table and their perspective on the shape, the players draw the monsters on their own personal boards and try to group the monsters into families to obtain the best score.



THE RED CATHEDRAL

BGRECML AGES: 10+
RRP: £28.00
AUTHOR: ISRAEL CENDRERO,
SHEILA SANTOS
PLAYERS 1 - 4
PLAYTIME: 30 - 120
MINUTES



The Red Cathedral is a strategic, "Euro" board game in which the players take the roles of construction teams. Their job is to work together to put up St. Basil's cathedral in Moscow, as ordered by Ivan the Terrible. However, only one of them will be able to gain the favour of the Tsar. During the game, the players can carry out one of three actions: assign a section of the cathedral, send resources to that section to build it, or go to the game board to achieve more resources. Each of these actions has its own mechanism and requires that the players pay close attention to what the other players are doing. The game board shows us the iconic rondel of The Red Cathedral. It is where the players obtain all the resource types needed to complete their work on the cathedral, as well as to get favours from the guilds and professionals to make the most of their trip to the market.



CRAZY FISHING

BGCRAZYSE
AGES 6+
RRP £22
AUTHOR FABRIZIO TRONCHIN
PLAYERS: 2-6
PLAYTIME 15-30
MINUTES



You thought it would be a nice relaxing day on the water, waiting for fish to bite and watching clouds drift by... but more weekend fishermen are closing in, ruining your well-earned break and catching all the best fish! The competition is on, as you instinctively vow to outfish all the others!

In Crazy Fishing you will manage your rod and bait cards in order to catch the best fish. All players reveal their chosen cards at the same time, and the player highest rod card will fish first. They choose from the sea of fish cards which will be the best to try to catch. If the bait card they played is strong enough to beat the strength of the fish, throw it into your catch bucket! Be the best fisherman by catching the best, and strongest fish!



LA VINA

BGLAVINEN
AGES 8+ RRP: £20.00
GAME AUTHOR:
JOSÉ RAMÓN PALACIOS
PLAYERS: 2-5
PLAYTIME: 30-45 MIN



The grape pickers are fighting to inherit a magnificent but nearly abandoned vineyard. Whoever is able to harvest the best grape yield from the vines will become the owner of this precious land. The players advance along the board, collecting cards with the most interesting grapes, and attempting to get the best price for them from the local wineries. If they go too quickly, they may get the best cards, but they risk not having enough grapes. If they go too slowly, their opponents will beat them to the best vines!



KAREKARE

BGKARE
AGES 10+
RRP £30
AUTHORS GUSTAVO MARIANO, MUNTSA CORBELLÀ
PLAYERS: 2-4
PLAYTIME 45 MINUTES

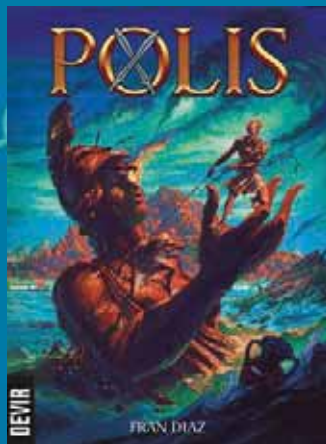


Welcome to the beautiful beach of Karekare, on the wondrous archipelago known as Aotearoa (also called New Zealand), in the South Pacific Ocean! This game challenges you to lead one of the iwis (tribes) who settled there. Explore the islands, take control of territory, accumulate mana (honor) for your iwi, and claim your place in history! The players explore the territory by adding new land tiles, which gives them the opportunity to perform specific actions that will help their iwi expand and settle new lands.



PRODUCT DETAILS

PAGE NUMBER	ITEM NUMBER	PRODUCT DESCRIPTION	MINIMUM AGE (YEARS)	SINGLE UNIT DIMS (cm)	CASE DIMS (cm)	SINGLE UNIT WEIGHT (kg)	CASE UNIT WEIGHT (kg)	UNITS / CASE	COUNTRY OF ORIGIN	BARCODE
3	692878	EXiT Puzzle: The Deserted Lighthouse	12+	26 x 18 x 6	51 x 28 x 20	0.5	3.6	6	Germany	814743015913
3	692877	EXiT Puzzle: The Sacred Temple	10+	26 x 18 x 6	51 x 28 x 20	0.5	3.6	6	Germany	814743015906
3	693206	EXiT: Advent Calendar	12+	45 x 33 x 5.5	TBC	TBC	TBC	6	Germany	5060282511330
4	692874	EXiT: The Stormy Flight	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743015029
4	692875	EXiT: The Enchanted Forest	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743015050
4	694043	EXiT: The House of Riddles	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743014251
4	697907	EXiT: The Haunted Roller Coaster	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743014244
4	694227	EXiT: The Mysterious Museum	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013629
4	692860	EXiT: The Cursed Labyrinth	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743015951
4	694050	EXiT: The Sunken Treasure	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013599
4	692681	EXiT: The Abandoned Cabin	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743012646
5	692879	EXiT: The Gate between Worlds	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743015944
5	692861	EXiT: Kidnapped in Fortune City	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743016002
5	692873	EXiT: The Theft on the Mississippi	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743015012
5	692876	EXiT: The Cemetery of the Knight	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743015067
5	694036	EXiT: The Sinister Mansion	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013636
5	692858	EXiT: The Forgotten Island	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013131
5	692865	EXiT: The Polar Station	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013155
5	692742	EXiT: The Secret Lab	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743012660
5	694029	EXiT: The Dead Man on the Orient Express	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013582
5	692872	EXiT: The Forbidden Castle	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013148
5	692698	EXiT: The Pharaoh's Tomb	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743012653
5	694289	EXiT: The Catacombs of Horror	16+	28 x 19 x 4	30 x 26 x 23	0.4	2.4	6	Germany	814743014237
6	695088	Adventure Games: The Dungeon	12+	18 x 13 x 4	28 x 21 x 16	0.5	3.2	6	Germany	814743014473
6	695132	Adventure Games: Monochrome Inc.	16+	18 x 13 x 4	28 x 21 x 16	0.5	3.2	6	Germany	814743014466
6	695133	Adventure Games: Volcanic Island	12+	18 x 13 x 4	28 x 21 x 16	0.5	3.2	6	Germany	814743015036
6	695134	Adventure Games: Grand Hotel Abaddon	12+	18 x 13 x 4	28 x 21 x 16	0.5	3.2	6	Germany	814743015074
7	691868	The Crew: Quest for Planet 9	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Poland	814743015005
7	691869	The Crew: Mission Deep Sea	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Poland	814743015975
8	680565	Adventures of Robin Hood	10+	30 x 30 x 7	33 x 33 x 30	2.5	10	4	Germany	814743015937
8	680428	Anno 1800	12+	30 x 30 x 7	33 x 33 x 30	1.2	5.5	4	Germany	814743015920
9	680046	Fangs	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743015982
9	694272	Imhotep The Duel	10+	20 x 20 x 4	31 x 23 x 23	0.4	3	6	Germany	814743014411
9	692384	Imhotep	10+	30 x 30 x 7	33 x 33 x 30	1.6	6.8	4	Germany	814743011816
9	694067	Imhotep: A New Dynasty	10+	30 x 15 x 4	31 x 28 x 18	0.4	3	6	Germany	814743013650
10	691486	My City	10+	30 x 30 x 7	33 x 33 x 30	1.5	6.5	4	China	814743015043
10	691462	Cities: Skylines	10+	30 x 30 x 7	33 x 33 x 30	1.5	6.4	4	Germany	814743014565
10	691530	The Pillars of the Earth	12+	30 x 30 x 7	33 x 33 x 30	1.2	5	4	Germany	814743013179
10	696118	The Lost Words	7+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	634158993817
11	690335	Lost Cities - Rivals	10+	18 x 13 x 4	28 x 21 x 16	0.3	2.3	6	Germany	814743013643
11	691821	Lost Cities - The Card Game	10+	20 x 20 x 4	31 x 23 x 23	0.5	3.6	6	Germany	814743013896
11	696175	Lost Cities - The Board Game	10+	30 x 30 x 7	33 x 33 x 30	1.6	7.3	4	Germany	814743011618
11	680589	Lost Cities - Roll & Write	8+	18 x 13 x 4	28 x 21 x 16	0.3	2.3	6	Germany	4002051680589
12	691745	Legends of Andor - Base Game	10+	30 x 30 x 7	33 x 33 x 30	2	8.6	4	Germany	814743011700
12	692261	Legends of Andor - New Heroes	10+	30 x 15 x 4	31 x 28 x 18	0.5	3.2	6	Germany	814743011717
12	691936	Legends of Andor - Star Shield	10+	30 x 15 x 4	31 x 28 x 18	0.5	3.6	6	Germany	814743011724
12	692346	Legends of Andor - Journey to the North	10+	30 x 30 x 7	33 x 33 x 30	2.2	10	4	Germany	814743011830
13	692803	Legends of Andor - The Last Hope	10+	30 x 30 x 7	33 x 33 x 30	2.3	10	4	Germany	814743013032
13	692841	Legends of Andor - Dark Heroes	10+	30 x 15 x 4	31 x 28 x 18	0.6	3.2	6	Germany	814743013568
13	691746	Andor: The Liberation of Rietburg	10+	28 x 19 x 7	46 x 31 x 23	0.8	5.5	6	Germany	814743015081
14	691747	Andor: The Family Fantasy Game	7+	30 x 30 x 7	33 x 33 x 30	1.2	5	4	Germany	814743015968
14	680589	Rustling Leaves	8+	18 x 13 x 4	28 x 21 x 16	0.5	3.2	6	Germany	5060282511347
14	691172	Word Slam Family	10+	18 x 13 x 4	28 x 21 x 16	0.4	2.8	6	Germany	814743013667
15	696116	Ingenious	8+	30 x 30 x 7	44 x 31 x 31	1.3	7.8	4	China	814743012622
15	696117	Ingenious Extreme	8+	30 x 30 x 7	44 x 31 x 31	1.5	9.0	4	Germany	7004619254772
15	692834	Drop It	8+	30 x 30 x 7	33 x 33 x 30	1.5	6.8	4	China	814743013681
15	692209	Dimension	8+	30 x 30 x 7	33 x 33 x 30	1.8	8.2	4	Germany	814743011625
16	696184	Ubongo	8+	30 x 30 x 7	33 x 33 x 30	1.4	5.9	4	Germany	814743011595
16	699437	Ubongo: Travel	7+	11 x 14 x 4	26 x 13 x 20	0.3	2.3	6	Germany	5060282511293
17	694258	Ubongo: 3D	8+	30 x 30 x 7	33 x 33 x 30	1	4.5	4	Germany	5060282511316
17	697396	Ubongo: Junior	5+	27 x 27 x 6	28 x 28 x 25	0.7	3	4	China	5060282511309
18	691554	Aqualin	10+	20 x 20 x 4	31 x 23 x 23	0.5	3.2	6	Germany	814743015272
18	692643	Targi Expansion	12+	20 x 20 x 4	31 x 23 x 23	0.5	3.2	6	Germany	814743013612
18	691479	Targi	12+	20 x 20 x 4	31 x 23 x 23	0.5	3.2	6	Germany	814743013605
18	691806	Kahuna	10+	20 x 20 x 4	31 x 23 x 23	0.4	2.7	6	Germany	814743011649
19	696201	Lord of the Rings Rhosgobel jigsaw	7+	34 x 23 x 5	34 x 29 x 24	0.4	3	6	Turkey	658556002186
19	696202	Lord of the Rings Trollshaws jigsaw	7+	34 x 23 x 5	34 x 29 x 24	0.4	3	6	Turkey	658556002179
19	696204	Lord of the Rings Gandalf jigsaw	7+	34 x 23 x 5	34 x 29 x 24	0.4	3	6	Turkey	700461682974
19	696203	The Hobbit Jigsaw	7+	34 x 23 x 5	34 x 29 x 24	0.4	3	6	Turkey	700461754718
20	BGMONEN	The Colour Monster	3+	30 x 30 x 7	33 x 33 x 30	1.1	4.8	5	Germany	8436017227383
20	BGPAREN	Paris - City of Light	8+	20 x 20 x 4	31 x 23 x 23	0.5	3.2	6	China	8436017228397
20	BGMAZEA	Mazescape Ariadne	8+	17 x 11 x 3	20 x 13 x 38	0.2	2.6	12	China	8436589622920
20	BGMAZEL	Mazescape Labyrinthos	8+	17 x 11 x 3	20 x 13 x 38	0.2	2.6	12	China	8436589622906
20	BGOTWEN	Out of this World	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Poland	8436017229806
20	BGRATZ	Ratzia	8+	23 x 18 x 5	35 x 26 x 21	0.6	4	6	China	8436017228229
21	BGCASTLE	Castle Party	8+	18 x 13 x 4	28 x 21 x 16	0.4	2.8	6	China	TBC
21	BGDRAGAN	Dragons and Chickens	8+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Belgium	8436017223842
21	BGCHICKEN	Checkpoint Charlie	10+	18 x 13 x 4	28 x 21 x 16	0.2	1.5	6	Belgium	8436017224061
21	BGOLMSEN	Holmes: Sherlock & Mycroft	10+	20 x 20 x 4	31 x 23 x 23	0.4	2.7	5	Germany	8436017223224
21	BGPOLISE	Polis	12+	30 x 23 x 7	33 x 24 x 17	2.3	12	5	China	8436589620230
22	BGLAVINEN	La Vina	8+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Poland	8436017228243
22	BGKARE	KareKare	10+	23 x 18 x 5	35 x 26 x 21	1	6.2	6	China	8436017228762
22	BGCRAZYSE	Crazy Fishing	6+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	China	8436017229714
22	BGECML	Red Cathedral	10+	30 x 23 x 7	33 x 24 x 17	1.2	7.5	6	China	8436589621046



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